

# Help George sled down the hill to the finish line!

**Start**



You'll need two coins, three if you are playing with a friend.

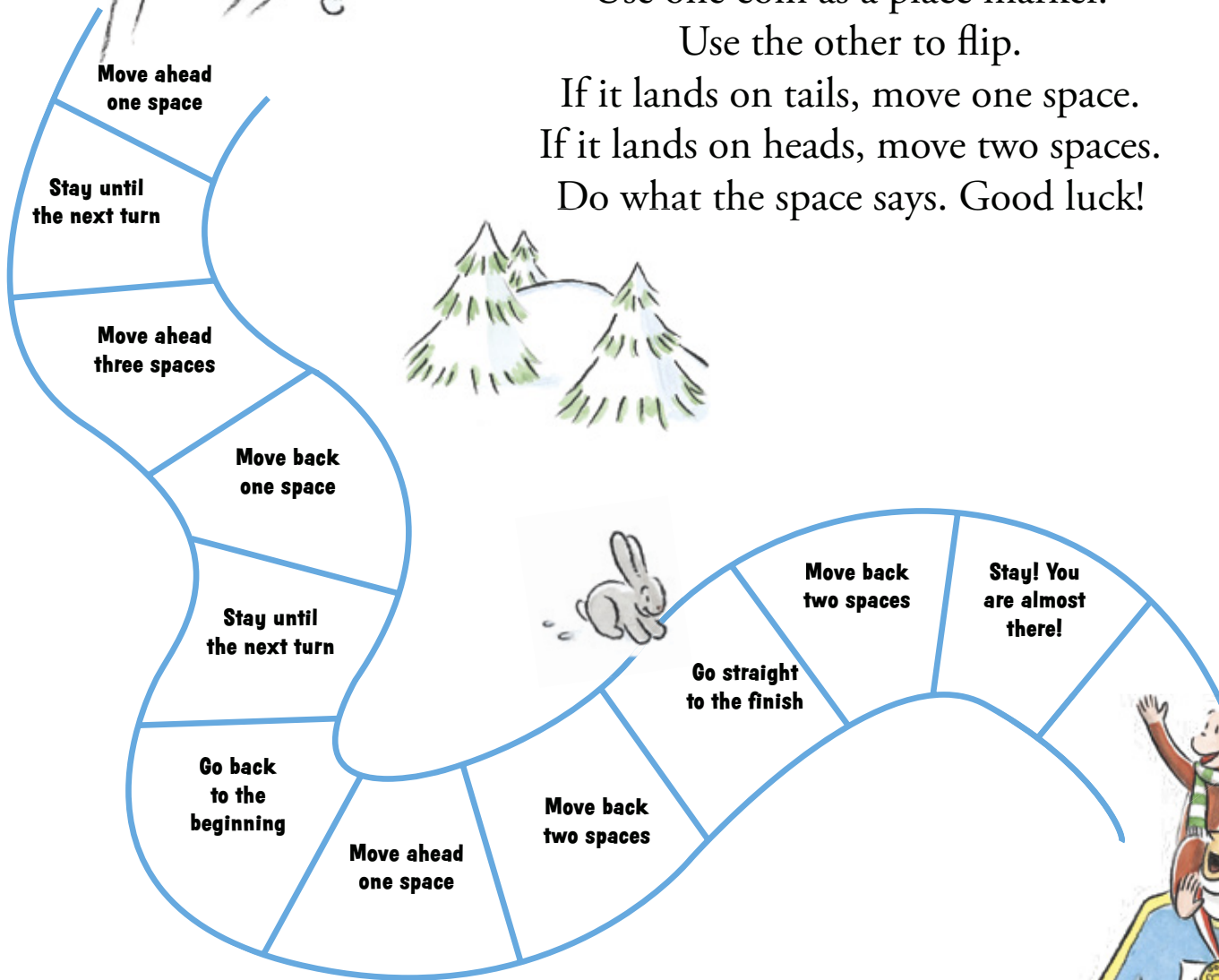
Use one coin as a place marker.

Use the other to flip.

If it lands on tails, move one space.

If it lands on heads, move two spaces.

Do what the space says. Good luck!



**Finish!**

